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Incentivizing the Biased Requesters: Truthful Task Assignment Mechanisms in Crowdsourcing

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Crowdsourcing with Biased Requesters



I intend to hire native Hungarian speakers to order Hungarian to English translations





I expect to assign the mobile crowdsourcing tasks to the workers who are close by the specific locations

Preference over workers!



I wish to allocate the research projects to the students who are interesting in

Crowdsourcing Process



Designing truthful task assignment mechanisms to maximize the total value













first work to design truthful assignment mechanisms for the crowdsourcing systems with biased requesters

formulate the Valuation Maximizing Assignment (VMA) problem in three different models

design an assignment mechanism for each of these models to solve the *VMA* problem. We show that the designed mechanisms satisfy four desirable properties: computational efficiency, workload feasibility, preference (universal) truthfulness, and constant approximation

II-Model: Identical workload Identical value

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Objective Function:

$$\max_{A} v(A) = \sum_{k \in W} \left| A^{k} \right| = \sum_{i \in R} \left| A_{i} \right|$$

Constraints:

 $(\mathbf{1})|A^k| \leq 1, \forall k \in W$

 $(2)|A_i| \leq 1, \forall i \in R$

$$(\mathbf{3}) A \in \{(i,k) \mid i \in R, k \in P_i\}$$



It Looks So Easy?!



Requesters

Tasks





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Maximum Bipartite Matching

Workers











Sort the task-worker pairs

Compute the size of the maximum matching

Remove the allocations which cannot reduce the size of maximum matching Input: Worker Set W, Request Set B
1: A ← Ø;
2: Represent all pairs (i, k), i ∈ R, k ∈ P_i as (1,1),(1,2),...,(2,1),(2,2),...,(n, m),and the sequence is denoted by H;

 $\begin{array}{l} 3: \mathcal{H}' \leftarrow \mathcal{H}; \\ 4: N \leftarrow MBM(\mathcal{H}); \end{array}$

5: for all $j \in \mathcal{H}$ in order do 6: $N' \leftarrow MBM(H' \setminus \{j\});$ 7: if $N' \ge N$ then

Remove *j* from \mathcal{H}' ;

9: end if

10: end for

8:

11: A $\leftarrow \mathcal{H}'$;

12: return(A);



Objective Function:

$$max_A v(A) = \sum_{(i,k)\in A} v_i^k = \sum_{(i,k)\in A} F(a_i) * I_k$$

Constraints:

(1)
$$|A^k| \leq 1, \forall k \in W$$

 $(2) |A_i| \leq 1, \forall i \in R$

$$(\mathbf{3}) A \in \{ (i,k) \mid i \in R, k \in P_i \}$$











Select the pairs

Input: Worker Set *W*, Request Set *B*,Effort Indicators I 1:Sort all pairs(*i*, *k*), $i \in R, k \in P_i$ based on v_i^k in nonincreasing order and the sequence is denoted by \mathcal{J} ;

2: $A \leftarrow \emptyset$; 3:for all $j \in \mathcal{J}$ in order do 4: if $A \cup \{j\}$ is a matching on G(R, W, J) then 5: $A \leftarrow A \cup \{j\}$; 6: end if 7:end for 8:return (A);



Objective Function:

$$max_{A}v(A) = \sum_{(i,k)\in A} v_{i}^{k}$$

Constraints:

$$(1)\sum_{i\in A^k}c_i\leq C_k,\forall k\in W$$

$$(2)|A_i| \leq 1, \forall i \in R$$

$$(\mathbf{3}) A \in \{ (i,k) \mid i \in R, k \in P_i \}$$

Try greedy Assignment Mechanisms



The VMA problem in the NN-Model is NP- hard since it contains a MKP (Multiple Knapsack Problem)

GREEDY-VALUE

Select the task-worker pairs iteratively in nonincreasing order of value **GREEDY- DENSITY**

Select the task-worker pairs iteratively in nonincreasing order of the ratio of the value to the workload



How Good are Greedy Algorithms?



Computational efficiency

Workload feasibility

Preference truthfulness

Approximation





Approximation Ratio of GREEDY-DENSITY

A Example

 $\alpha \varepsilon$

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Assume $\alpha > 1, \alpha \varepsilon < 1, \varepsilon \in (0,1)$.

Since
$$\frac{\alpha \varepsilon}{\varepsilon} = \alpha > 1$$
, $v(A_{density}) = \alpha \varepsilon$

Since $\alpha \varepsilon < 1$, $v(A_{opt})=1$

If we let \mathcal{E} be sufficiently close to 0, the approximation ratio of GREEDY-DENSITY tends to infinite.

Bad News

There is no upper bound of the approximation ratio for either GREEDY-VALUE or GREEDY-DENSITY.



Input: Worker Set W, Request Set B, Effort Indicators I, Workload Constraints C 1:Generate a random number o from the uniform distribution on the interval [0,1]; 2: $A \leftarrow \emptyset$; 3: if $o \le 1/2$ then 4: $A \leftarrow \text{GREEDY} - \text{VALUE}(W, B, I, C);$ **5: else** $A \leftarrow \text{GREEDY} - \text{DENSITY}(W, B, I, C);$ 6: 7: **end if** 8: return(A)

Summary of Theoretical Analysis



Theorem 1. *TAM-II is computationally efficient, workload feasible, preference truthful and optimal for VMA problem in the II-Model.*

Theorem 2. *TAM-IN is computationally efficient, workload feasible, preference truthful and 2-approximate in the IN-Model.*

Theorem 3. *TAM-NN is computationally efficient, workload feasible, preference truthful and 4-approximate in the NN-Model.*

Performance Evaluation



A. Value



(a) The value versus the number of requesters



(b) The value versus the number of workers



(c) The value versus the size of preference set

The average approximation ratio of TAM-IN is 1.27

On average, TAM-NN can output 8.45% and 12.38% more value than GREEDY-VALUE and GREEDY-DENSITY, respectively



Performance Evaluation



B. Running Time











(b) The running time versus the number of workers

TAM-IN only takes averagely 9.52% of time required by *HANGARIAN* in all cases

Conclusion

We have investigated the task assignment incentive mechanisms for the crowdsourcing system with biased requesters.

We have studied three models of crowdsourcing and formulated the *VMA* problem for each model. We presented the task assignment mechanisms for all three models, and proved that they are computationally efficient, workload feasible, preference (universally) truthful and constant approximate.

Extensive results are presented to verify our theoretical analysis.



Thank You!



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