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# Mobile Crowd Sensing via Online Communities: Incentive Mechanisms for Multiple Cooperative Tasks

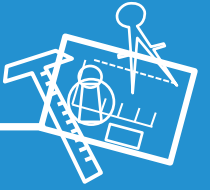
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# Mobile crowd sensing



Accelerometer

light sensor

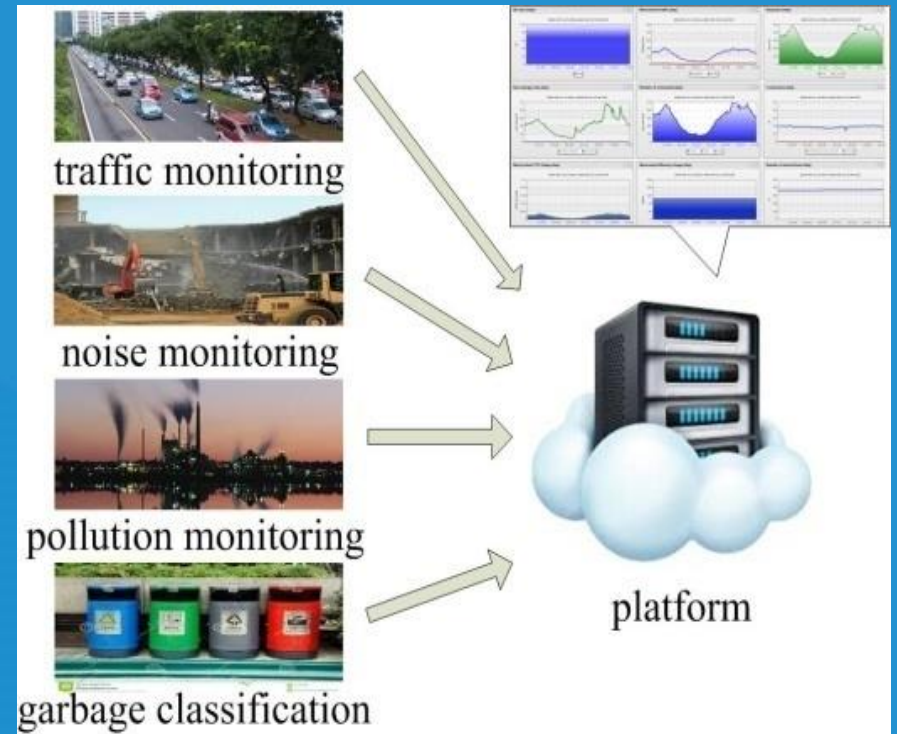
Digital Compass

Microphone Camera

GPS

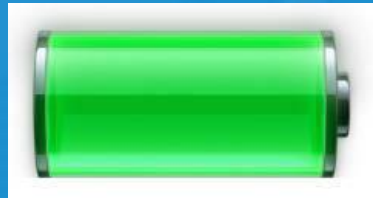
proximity sensor

Gyroscope





# Incentive mechanisms for mobile crowd sensing



Power



Memory



Computing  
ability



TIME



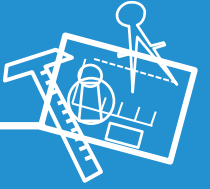
Privacy

compensate users' cost

help to achieve good service quality



# Existing work



Multiple tasks without cooperation of users

Yang[MobiCom'12], Koutsopoulos [Infocom'13],  
Feng[Infocom'14], Zhao[Infocom '14], Zhang[Infocom'15]

Single cooperative task

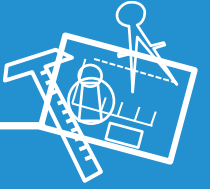
Xu[TWC2015], Xu [Wireless Networks2017], Xu[JCST2017]

Multiple cooperative tasks without compatibility

Luo[ICC'16], Luo[Mobile Networks and Applications2016]



# Cooperate with trustworthy friends



I prefer to cooperate with my friends



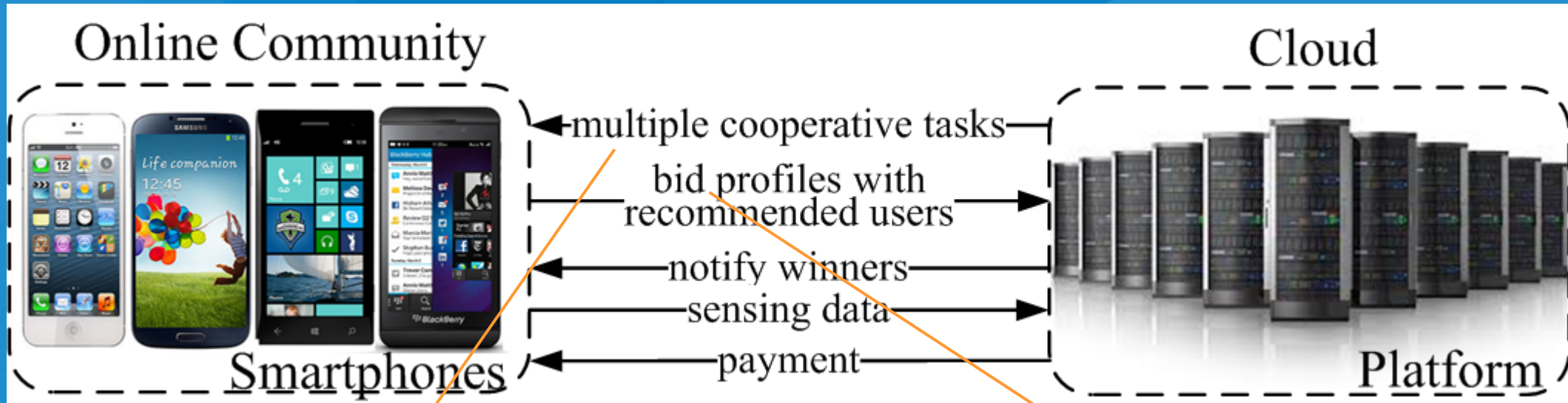
I'm willing to share my privacy with my friends

I can exchange tasks with my friends even the crowdsensing has already started

**improve the participation willingness, quality and the success rate of mobile crowd sensing service!**



# Crowdsensing Process



each task is associated with a cooperative index: the least number of compatible users to perform the task

each consists of a task-bid pair and a compatible user set

compatible user set: a set of recommended users



# Objective & Challenges



designing truthful incentive mechanisms to minimize the social cost such that each cooperative task can be completed by a group of compatible users

measure the  
different  
compatibility  
levels

strategic behavior by  
submitting dishonest  
recommended users or  
bid price

optimize the social  
cost with  
compatibility  
constraints



# SOCUS problem in the multi-bid model



**Multi-bid model:** Each user  $i$  submits a 2-tuple  $B_i = (\beta_i, \zeta_i)$   
where  $\beta_i = \{\beta_i^1, \beta_i^2, \dots, \beta_i^{k_i}\}$  is a set of task-bid pairs,  $\beta_i^j = (t_i^j, b_i^j)$ ,  $t_i^j \in T$

## Objective Function:

$$\min \sum_{\beta_i^j \in \beta_i \cap \beta_s} c_i^j$$

## Constraint:

$$\sum_{\beta_i^j \in \beta_i \cap \beta_s, t_j = t_i^j} |\beta_i^j| \geq r_j, \forall t_j \in T$$

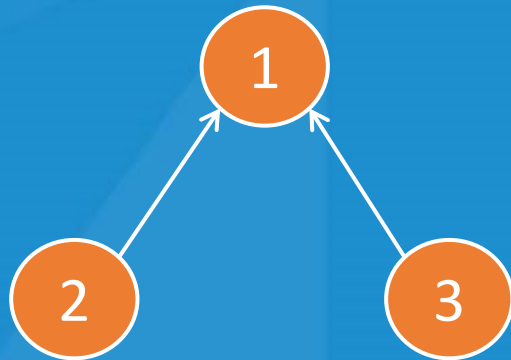




# Compatibility Models



**Weak Compatibility Model: depict the one-way preferences**



construct a directed graph based on the claimed *compatible user set*.

Remove the directions of all edges

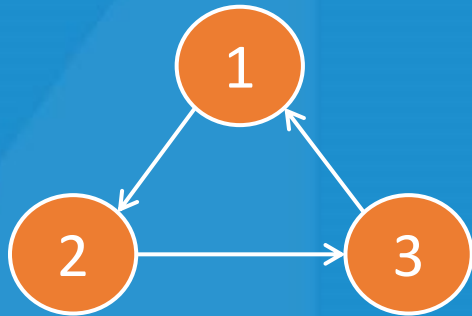
compute the connected components of the undirected graph



# Compatibility Models



**Medium Compatibility Model:**  
depict the transitive two-way preferences



construct a directed graph based on the claimed *compatible user set*.

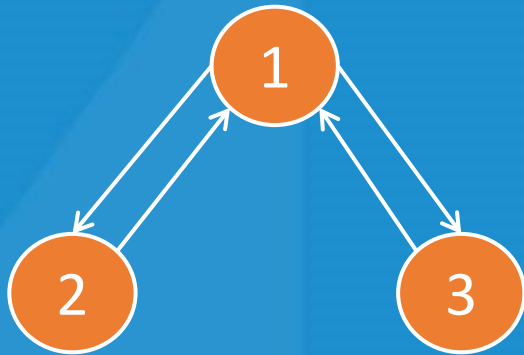
compute the strongly connected components of the directed graph



# Compatibility Models



**Strong Compatibility Model: depict the two-way preferences**



construct an undirected graph by adding the edge only if the two users are both in the claimed *compatible user set* of each other

compute the connected components of the undirected graph



# MCT-M



A two-step incentive mechanism for Multiple Cooperative Tasks in the Multi-bid model

**Step1: compatible user grouping**

divides the users into compatible user groups, in which each user is compatible with others



**Step2: reverse auction**

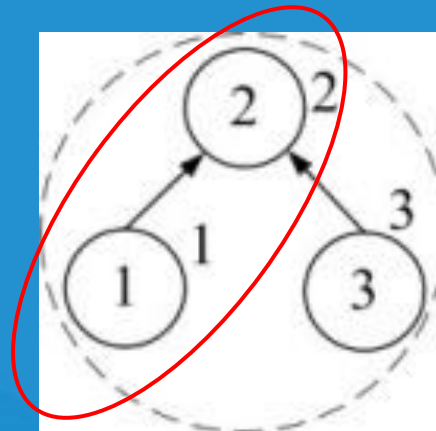
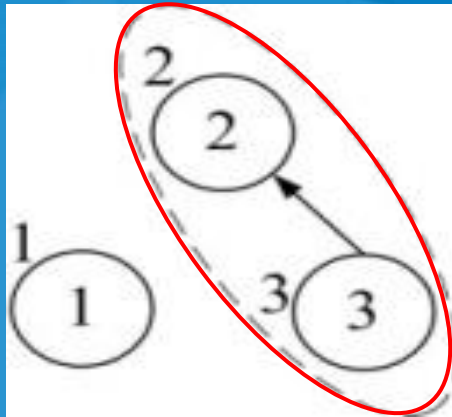
select the winning task-bid pairs and determine the payment for each user



# Check the truthfulness of compatibility



A straightforward method:  
Grouping based on the compatible user sets



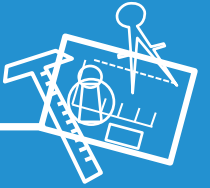
All users submit real compatible user sets

User 1 lies by submitting  $\zeta_1 = \{2\}$

This method leads untruthfulness of compatibility!



# Random $m$ -Partition Mechanism ( $m$ -RP)



Step2

Select  $k - m\lfloor k/m \rfloor$  subsets randomly

Step1



$m$  subsets

Step3

select  $\lfloor k/m \rfloor$  users

select  $\lfloor k/m \rfloor$  users

select  $\lfloor k/m \rfloor$  users

select  $\lfloor k/m \rfloor$  users

$k$  users

Step4

select  $k - |S_k|$  additional users from the unselected users uniformly



Step5

Group the  $k$  users based on the specific compatibility model



# MCT-M



A two-step incentive mechanism for Multiple Cooperative Tasks in the Multi-bid model

**Step1: compatible user grouping**

divides the users into compatible user groups, in which each user is compatible with others



**Step2: reverse auction**

select the winning task-bid pairs and determine the payment for each user



# Reverse Auction for Multi-bid Model



**Winner Selection**



**Payment  
Determination**

For each task, process each compatible user group iteratively

In each compatible user group, select the task-bid pairs as winning task-bid pairs with minimum cost until the number of users reaches to  $r_j$

For each task, select the task-bid pairs with minimum cost among all compatible user groups





# Reverse Auction for Multi-bid Model



Winner Selection



Payment  
Determination



VCG payment rule: the difference between other users' minimum social cost with and without it

```
19  foreach  $i \in U$  do  $p_i \leftarrow 0$ ;  
20  foreach  $\beta_i^j \in \beta_S$  do  
21  |  $p_i^j \leftarrow \text{cost}(\cup_{i \in U_G} \beta_i \setminus \{\beta_i^j\}) - (\text{cost}(\cup_{i \in U_G} \beta_i) - b_i^j)$ ;  
22  end  
23  foreach  $i \in S$  do  $p_i = \sum_{\beta_i^j \in \beta_i \cap \beta_S} p_i^j$ ;
```



# Generalize to the single-bid model



**Single-bid model:** Each user  $i$  submits a triple  $B_i = (\beta_i, b_i, \zeta_i)$ , where  $\beta_i = \{t_i^1, t_i^2, \dots, t_i^{k_i}\}$  is a set of  $k_i$  tasks

## Objective Function:

$$\min \sum_{i \in S} c_i^j$$

## Constraints:

$$\sum_{i \in S, t_i^j \in \beta_i, t_j = t_i^j} |t_i^j| \geq r_j, \forall t_j \in T$$



# MCT-S



*The SOCUS problem in the Single-bid model is NP- hard since it is a generalization of the WSMC(Weighted Set Multiple Cover) problem*

**Step1: compatible user grouping**  
*m-RP*



**Step2: reverse auction**  
use greedy method to select winners



# Reverse Auction for single-bid Model



**Winner Selection**



**Payment  
Determination**

For each task, process each compatible user group iteratively

In each compatible user group, select additional users as winners with minimum cost until the number of users reaches to  $r_j$

For each task, select the additional winner set with minimum cost among all compatible user groups



# Reverse Auction for single-bid Model



Winner Selection



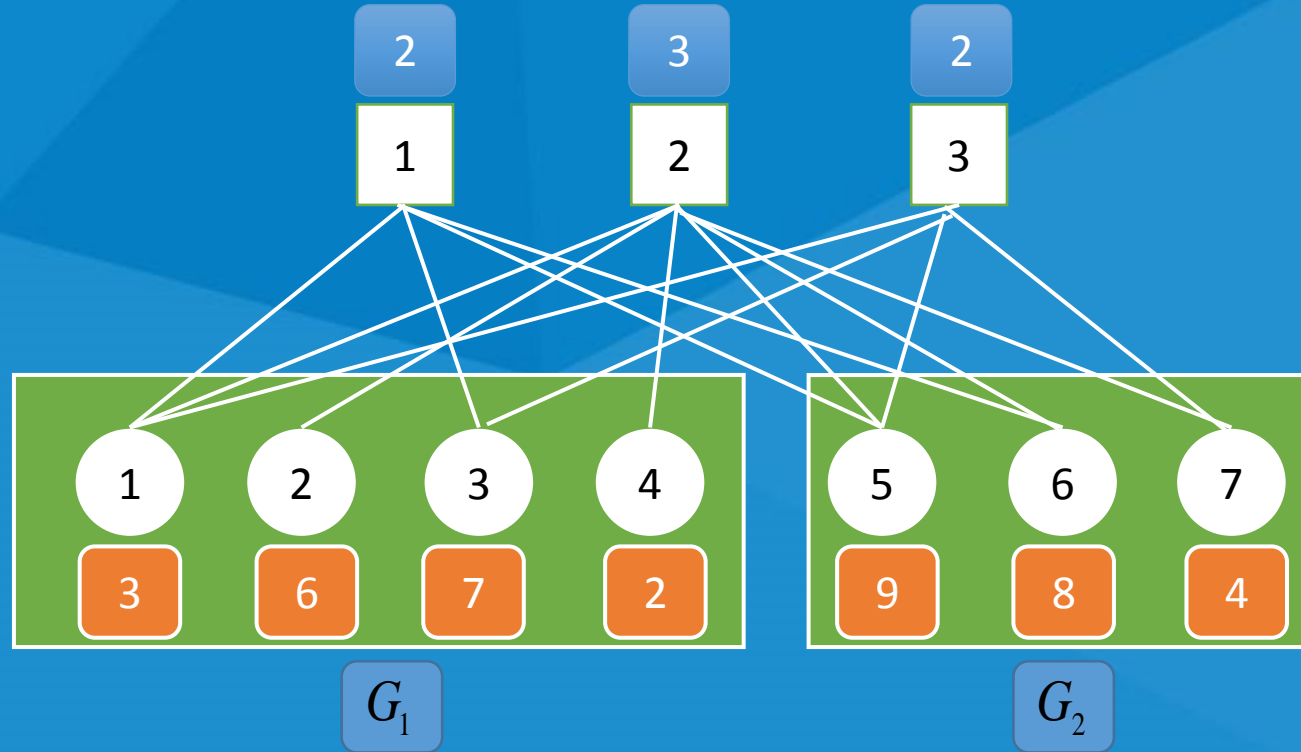
Payment Determination

“critical payment” in Myerson’s Theorem

compute the **maximum price** of user  $i$  to make the group including  $i$  can be selected instead of another group without  $i$ .



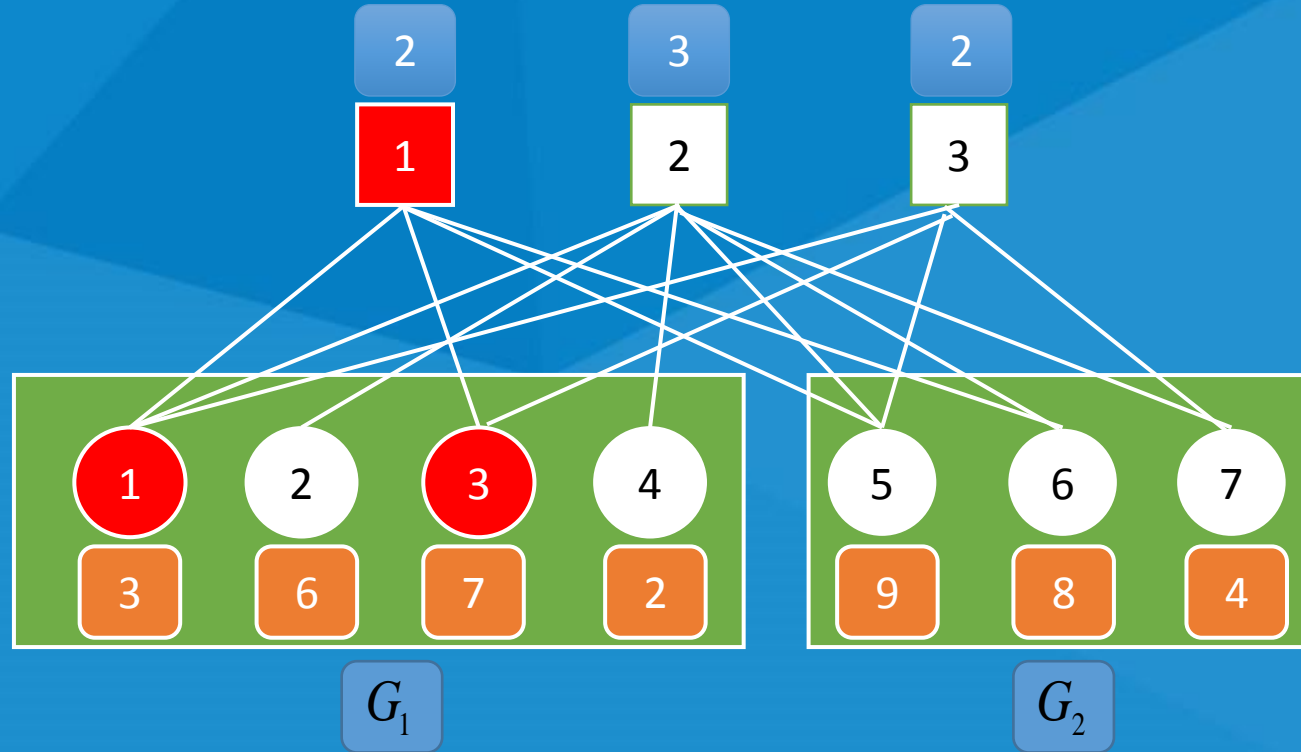
# A Walk-Through Example for MCT-S



**For task 1,  $S = \phi$ ,  $S'_1 = \{1, 3\}$ ,  $\text{cost}_1^1 = b_1 + b_3 = 10$ ,  $S'_2 = \{5, 6\}$ ,  $\text{cost}_2^1 = b_5 + b_6 = 17$**



# A Walk-Through Example for MCT-S

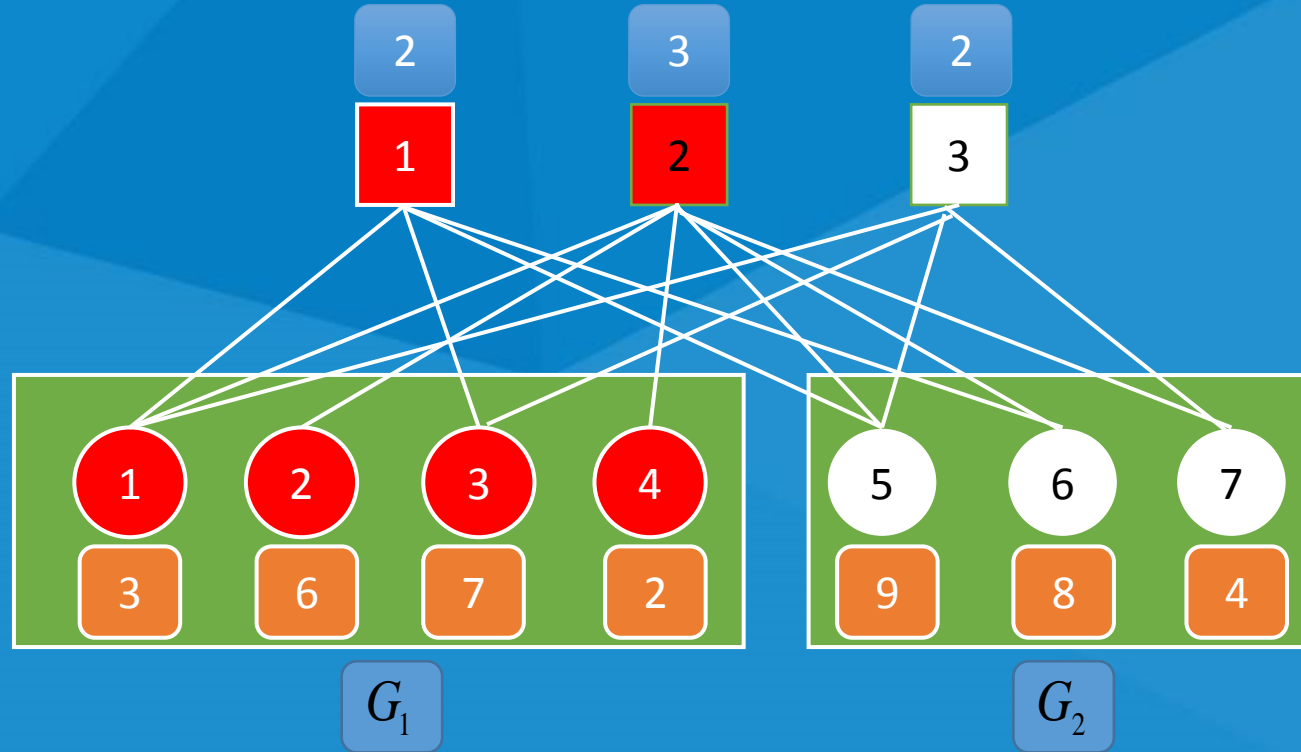


For task 2 ,  $S = \{1, 3\}$  ,  $S'_1 = \{2, 4\}$  ,  $\text{cost}_1^2 = b_2 + b_4 = 8$  ,  $S'_2 = \{5, 6, 7\}$

$$\text{cost}_2^2 = b_5 + b_6 + b_7 = 21$$



# A Walk-Through Example for MCT-S

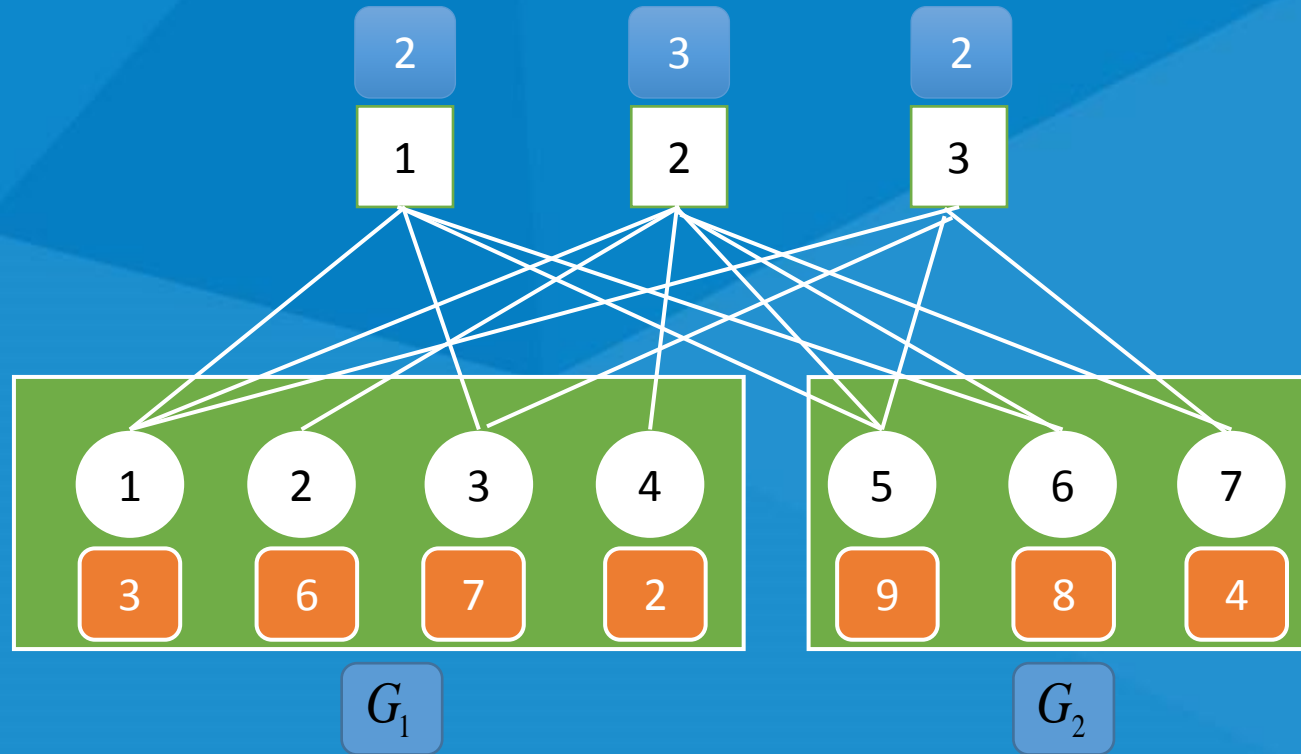


For task 3,  $S = \{1, 2, 3, 4\}$ ,  $S'_1 = \phi$ ,  $\text{cost}_1^3 = 0$ ,  $S'_2 = \{5, 7\}$ ,  $\text{cost}_2^3 = b_5 + b_7 = 13$





# A Walk-Through Example for MCT-S



$p_1$ : For task 1, additional winners are  $\{5,6\}$ ,  $p_1 = cost(\{5,6\})^1 - (cost(\{1,3\})^1 - b_1) = 10$ .

For task 2, additional winners are  $\{7\}$ ,  $cost(\{1,2,4\})^2 > cost(\{7\})^2$

For task 3, additional winners are  $\emptyset$ ,  $cost(\{1,3\})^3 > cost(\emptyset)^3$

Thus,  $p_1 = 10$



# Summary of Theoretical Analysis



*Theorem 1. MCT-M is computationally efficient, individually rational, truthful and an optimal algorithm of SOCUS problem in the multi-bid model*

*Theorem 2. MCT-S is computationally efficient, individually rational and truthful in the single-bid model.*



# Performance Evaluation



benchmark algorithms: *Benchmark-M* & *Benchmark-S*

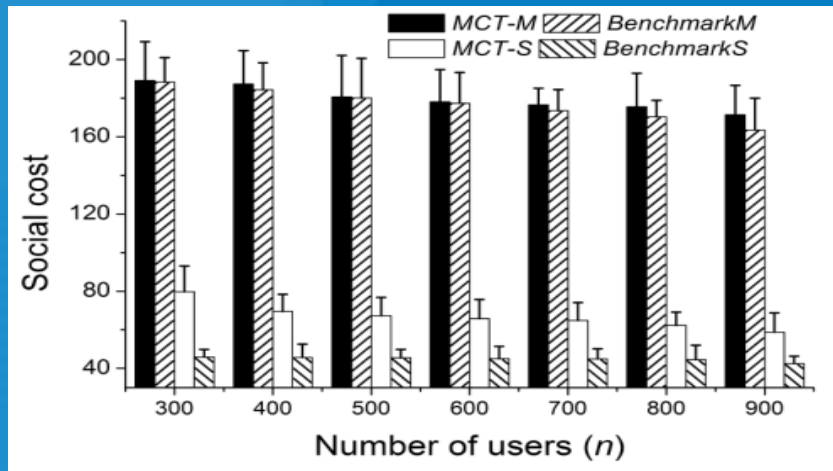
Data Set: Wikipedia voting data for adminship



# Performance Evaluation

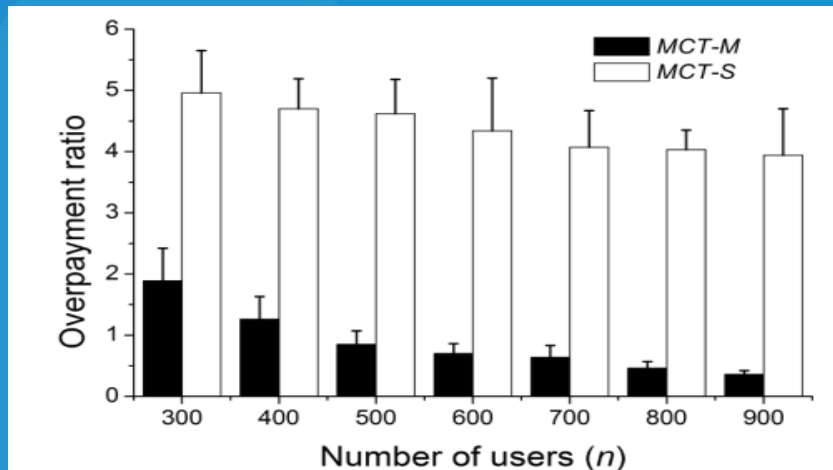


## A. Impact of the number of users



The social cost decreases with increasing user number since the platform can find more cheap users.

The social cost of *MCT-M* is very close to that of *BenchmarkM*. *MCT-S* outputs 48.9% more social cost than *BenchmarkS*.



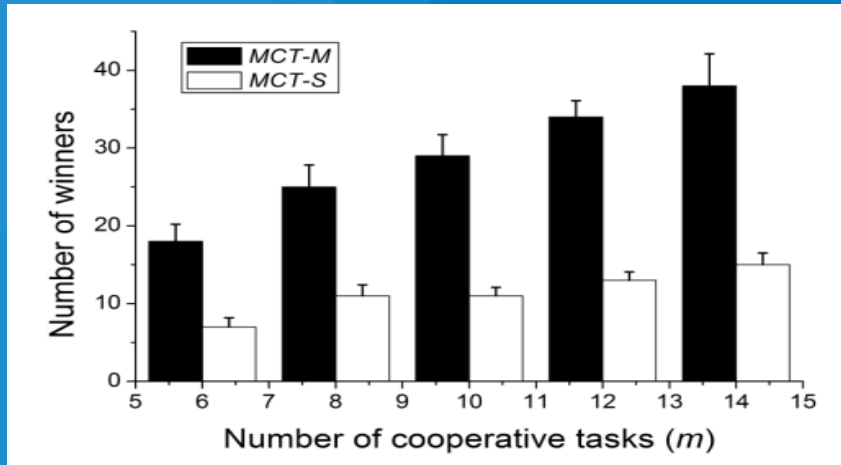
The overpayment ratio of *MCT-M* is much smaller than that of *MCT-S* because the competition of users in *MCT-M* is more than that of *MCT-S*.



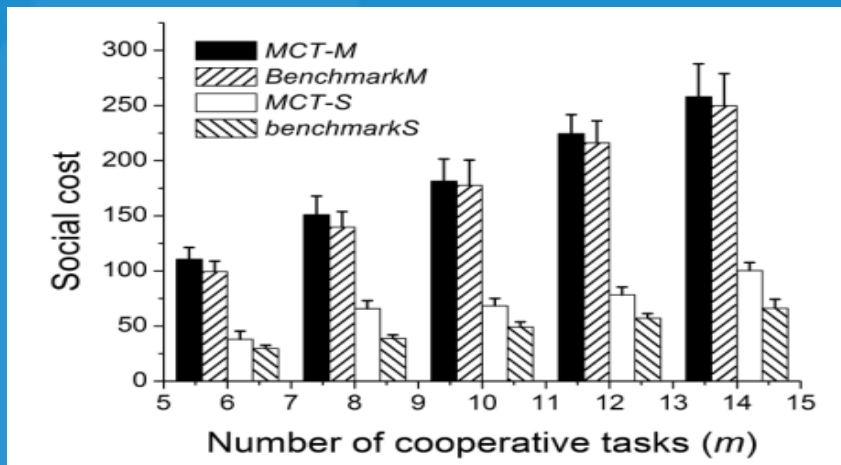
# Performance Evaluation



## B. Impact of the number of tasks



The winners of MCT-M are much more than that of MCT-S because in MCT-M, any user will be the winner if one of the task-bid pairs it submits is selected



Accordingly, the social cost of MCT-M is more than that of MCT-S

# Conclusion

We have designed the incentive mechanisms for the mobile crowd sensing system with multiple cooperative tasks.

We have presented two bid models and three compatibility models for this new scenario, and designed two incentive mechanisms: MCT-M and MCT-S to solve the SOCUS problem for the two bid models, respectively.

Extensive results are presented to verify our theoretical analysis.



# Thank You!

## Q & A

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